

# The Solution of Large System of Linear Equations by using several Methods and its applications.

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## Abstract

The Significance of linear system of equations has many problems in engineering and different branches of sciences. To solve the system of linear equations, there have many direct or indirect methods. Gaussian elimination with backward substitution is one of the direct methods. This method is still the best to solve the linear system of equations. Gauss-Jordan method is a simple modification of Gaussian elimination method. Iterative improvement method is used to improve the solution. Our aim is to solve a large system developing several types of numerical codes of different methods and comparing the result for better accuracy. We also represent some practical field where the system of linear equations is applicable.

**Keywords:** Gaussian elimination method, Gauss-Jordan method, Iterative improvement method,, applications.

## 1. Introduction

There are many physical and numerical problems in which the solution is obtained by solving a set of linear system of equations. These problems can be a fairly simple one, when the number of unknowns is small, and is often studied at elementary level in mathematics. The problem has a unique solution when there are  $n$  linearly independent equations and  $n$  unknowns.

Practical methods for the solutions of the systems of linear equations fall into two main classes. These methods are particularly suited for computers. The two methods are commonly known as the (1) Direct methods and (2) Indirect methods. In direct methods, in principle, a simple application of a manipulative process suffices to give an exact solution. This method is based on the elimination of variables to transform the set of equations to a triangular form. In indirect methods generally make repeated use of a rather simpler type of process to obtain successively improved approximations to the solution. Each one of these methods has its advantages and an understanding of the methods is needed to a judicious choice when a set of equations is given. Even though a direct methods is designed to produce an exact solution, the limitations of computers make this an unattainable goal in errors have the least possible effect on the final answer, and we pay due attention to this matter in what follows:

We point that the following types of problem lead to systems of linear equations:

Problems in mechanics that involve designing functions, columns, arches, bridges and other structures.

Problems in geodesy connected with making maps from given geodesic photographs. The systems involved contain many unknowns, often numbering in the hundreds.

Problems of finding the values of coefficients in empirical formulas. A basic method here is that of using systems linear equations.

Problems of solving equations approximately (these are common in higher mathematics).

Problems in newest areas of physics and related sciences, such as the theory of relativity, atomic physics, and meteorology, solid state physics, make extensive use of systems of linear equations.

Numerical linear algebra, as the name implies, consists of the study of computational algorithms for solving problems for in linear algebra. It is very important subject in numerical analysis because linear problems occur so often in applications. It has been estimated, for example, that 75% of all scientific problems require the solution of linear equations at one stage or another. It is therefore important to solve linear problems efficiently and accurately.

Therefore, the linear systems of equations are associated with many problems in engineering and sciences as well as with applications of mathematics to the sciences and the quantitative study of business and economic problems.

**Gaussian elimination with backward substitution** procedure is one of the direct methods for solving the system of linear equation as  $Ax = b$ . The method is based ultimately on the process of elimination of variables. It is convenient to suppress all unnecessary symbols and to operate upon an array composed entirely of numerical elements. Such an array is called augmented matrix. Gaussian elimination reduces a matrix not all the way to the identity matrix, but only halfway, to a matrix whose components on the diagonal and above remain nontrivial. The combination of Gaussian elimination and back substitution yields a solution to the set of equation. In this procedure, if any element of the main diagonal is zero, then row interchange is performed.

When the calculations are performed using finite digit arithmetic, as would be the case for computer-generated solutions, a pivot element that is small compared to the entries below it in the same column can lead substantial round-off error. To remove such problems, **Gaussian elimination with maximal column pivoting or partial pivoting** is used.



**2.4 Another process of Gauss-Jordan method:** This method is based on the elimination on the column-augmented matrices and complete or full pivoting. Complete pivoting may require both row and column interchanges. For inverting a matrix, Gauss-Jordan elimination is about efficient as any other method. For clarity, and to avoid writing endless ellipses we will write out equations only for the case of four equations and four unknowns, and with three different right-hand side vectors that are known in advance. For this case,  $x_{ij}$  is the  $i^{th}$  component ( $i = 1,2,3,4$ ) of the vector solution of the  $j^{th}$  right-hand side ( $j = 1,2,3$ ), the one whose coefficients are  $b_{ij}, i = 1,2,3,4$ ; and that the matrix of unknown coefficients  $y_{ij}$  is the inverse matrix of  $a_{ij}$ . In words, the matrix solution of

$$[A][x_1 \cup x_2 \cup x_3 \cup Y] = [b_1 \cup b_2 \cup b_3 \cup 1]$$

where  $A$  and  $Y$  are square matrices, the  $b_i$ 's and  $x_i$ 's are column vectors, and  $1$  is the identity matrix, simultaneously solves the linear sets

$$A.x_1 = b_1 \quad A.x_2 = b_2 \quad A.x_3 = b_3 \quad \text{and} \quad A.Y = 1$$

We must never do Gauss-Jordan elimination without pivoting. We do full pivoting in the routine in this section.

**2.5 Iterative improvement of a solution to linear equations:**

Suppose the linear system is  $A.x = b$  (2.2)

And a vector  $x$  is the exact solution of this linear system. We don't however know  $x$ . We only know some slightly wrong solution  $x + \delta x$ , where  $\delta x$  denote the unknown error, when multiplied by the matrix  $A$ , slightly discrepant from the desired right-hand side  $b$ ,

Namely,  $A.(x + \delta x) = b + \delta b$  (2.3)

Subtracting (2.2) from (2.3) we have,

$$A.\delta x = \delta b \quad (2.4)$$

But (2.3) can also be solved, trivially, for  $\delta b$ , substituting this into (2.4) we get,

$$A.\delta x = A.(x + \delta x) - b \quad (2.5)$$

Since  $x + \delta x$  is the wrong solution that we want to improve. We need only solve (2.5) for the error  $\delta x$ , then subtract this from the wrong solution to get an improved solution.

**3. Arithmetical operations and Numerical Implementation:**

**3.1 Number of arithmetical operations:**

The number of divisions, multiplications, additions, subtractions and recordings of intermediate results provides a very rough estimate of the efficiency of an algorithm. For each direct method and for each step of an iterative method it is possible to estimate the numbers of these operations as functions of  $n$ , the order of the matrix. Here we represent the total arithmetic operations of several direct methods and iterative improvement method on the table.

Table  
Total number of arithmetic operations  
(For  $n \times n$  matrix)

Name of the method	Multiplications/Divisions	Additions/Subtractions	Total number of Arithmetical operations
Gaussian Elimination method	$\frac{n^3 + 3n^2 - n}{3}$	$\frac{2n^3 + 3n^2 - 5}{6}$	$\approx \frac{n^3}{3}$
Gauss-Jordan Elimination method	$\frac{1}{2}n^3 + n^2 - \frac{1}{2}n$	$\frac{1}{2}n^3 - \frac{1}{2}n$	$\approx \frac{n^3}{2}$
Iterative Improvement of a solution to linear equations			$n^2$

**3.2 Numerical Implementation:**

We have developed some routine for solving the algebraic system of linear equations. The method that that is one of the oldest, and still perhaps the best, for the treatment of linear system is known as Gaussian elimination with backward substitution. Its corresponding pivoting strategy routine is known as maximal column pivoting or partial pivoting and Gaussian elimination with scaled-column pivoting.

The modification of Gauss method is developed is known as Gauss-Jordan method. We also develop another variant of Gauss-Jordan method that is based on the elimination on column-augmented matrices and full pivoting.

To avoiding the round-off errors and for improving the solution, we develop the routine based on iterative Improvement of a solution to linear equations.

For various routines, we find-out the numerical solutions; compare these solutions with the exact known solutions whenever available, we also show the relative error. At first we have taken a  $7 \times 7$  matrix with right hand-side quantities of the large systems whose exact solutions is known, forming augmented matrix, we carry out the numerical solutions using various routines. Comparing these numerical solutions with the exact solutions we represent the relative error on the table (1.1) below:

Table 1.1

Name of the method	Exact solutions	Numerical solutions	Relative error
Gaussian elimination method	1.00000	1.000000	0.000000
	1.00000	0.999999	0.000003
	1.00000	1.000000	0.000000
	1.00000	1.000002	-0.000000
	1.00000	1.000000	0.000000
	1.00000	1.000003	-0.000003
	1.00000	0.999996	0.000004
Gauss-Jordan method	1.00000	1.000000	-0.000006
	1.00000	0.999999	0.000004
	1.00000	1.000000	0.000000
	1.00000	1.000002	-0.000002
	1.00000	1.000000	0.000000
	1.00000	1.000003	-0.000003
Gaussian elimination with pivoting method	1.00000	0.999999	0.000001
	1.00000	1.000000	0.000000
	1.00000	1.000000	0.000000
	1.00000	1.000000	0.000000
	1.00000	1.000000	0.000000
	1.00000	1.000001	-0.000001
Gaussian elimination with scale pivoting method	1.00000	1.000002	-0.000002
	1.00000	0.999999	0.000001
	1.00000	1.000000	0.000000
	1.00000	1.000001	-0.000001
	1.00000	1.000000	0.000000
	1.00000	1.000001	-0.000001
Another process of Gauss-Jordan method	1.00000	0.999995	0.000005
	1.00000	1.000003	-0.000003
	1.00000	1.000000	0.000000
	1.00000	0.999998	0.000002
	1.00000	1.000000	0.000000
	1.00000	0.999997	0.000003
Iterative Improvement of a solution to	1.00000	1.000000	0.000000
	1.00000	1.000000	0.000000
	1.00000	1.000000	0.000000

linear equations	1.00000	1.00000	0.00000
	1.00000	1.00000	0.00000
	1.00000	1.00000	0.00000
	1.00000	1.00000	0.00000

As a sample, we have taken matrix as large as  $50 \times 50$  of the coefficients of unknown of a system of linear equations of order fifty with right-hand side constants whose exact solution is unknown. We represented here the numerical solutions, solving by Gaussian elimination with backward substitution method and its corresponding partial pivoting, scale-partial pivoting and Gauss-Jordan method

1.412848	- 3.139083	- 1.926042	- 0.434902	- 2.019750
1.787170	4.114847	- 2.905257	0.467713	3.472563
- 2.563707	- 0.031240	- 2.594952	1.984129	- 1.065152
2.143230	- 1.800176	1.258903	0.025634	1.927285
- 1.222465	- 1.938268	0.865447	1.450536	- 0.089902
- 1.295377	- 0.251918	- 1.698674	0.154153	- 0.156411
0.998276	0.551190	2.825744	0.698738	- 2.817550
- 0.994950	0.072627	0.582780	1.580843	- 2.527471
2.152236	- 0.802919	1.053731	1.843399	1.592495
0.713390	1.681474	1.340143	- 0.695032	- 1.279316

#### 4. Applications of system of linear equations:

**4.1 Application to network flow:** Systems of linear equations arise when we investigate the flow of some quantity through a network. Such networks arise in science, engineering and economics. A net work consists of a set of points, called the



	Proportion of output from sector		
	A	B	C
Purchased by sector A	0.1	0.2	0.6
Purchased by sector B	0.5	0.4	0.1
Purchased by sector C	0.4	0.4	0.3

Let  $x_A, x_B, x_C$  denote respectively the value of the total output of sectors A, B, C. For the expense to match the value for each sector, we must have

$$0.2x_A + 0.6x_B + 0.1x_C = x_A,$$

$$0.4x_A + 0.1x_B + 0.5x_C = x_B,$$

$$0.4x_A + 0.3x_B + 0.4x_C = x_C,$$

leading to the homogeneous linear equations

$$0.8x_A - 0.6x_B - 0.1x_C = 0,$$

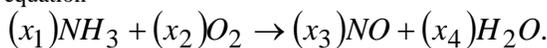
$$0.4x_A - 0.9x_B + 0.5x_C = 0,$$

$$0.4x_A + 0.3x_B - 0.6x_C = 0,$$

leading to the solution  $(x_A, x_B, x_C) = t \left( \frac{13}{16}, \frac{11}{12}, 1 \right)$ ,

where  $t$  is a real parameter.

**4.4 Application to Chemistry:** Chemical equations consist of reactants and products. The problem is to balance such equations so that the following two rules apply: Conservation of mass and conservation of charge. Consider the oxidation of ammonia to form nitric oxide and water, given by the chemical equation



Here the reactants are ammonia ( $NH_3$ ) and oxygen ( $O_2$ ), while the products are nitric oxide ( $NO$ ) and water ( $H_2O$ ). Our problem is to find out the smallest positive values of  $x_1, x_2, x_3, x_4$  such that the equation balances. To do this, the technique is to equate the total number of each type of atoms on the two sides of the chemical equation:

Atom N:  $x_1 = x_3$

Atom H:  $3x_1 = 2x_4$

Atom O:  $2x_2 = x_3 + x_4$

These give rise to a homogeneous system of 3 linear equations

$$x_1 - x_3 = 0$$

$$3x_1 - 2x_4 = 0$$

$$2x_2 - x_3 - x_4 = 0$$

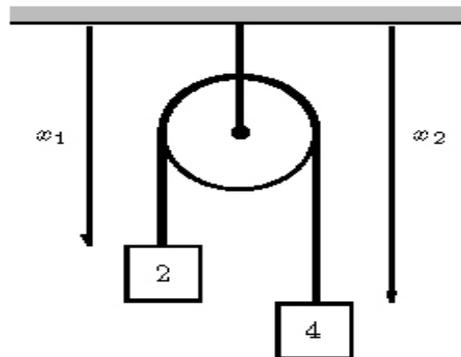
leading to the general solution

$$(x_1, x_2, x_3, x_4) = t \left( \frac{2}{3}, \frac{5}{6}, \frac{2}{3}, 1 \right) \text{ where } x_4 = t \text{ is a free variable.}$$

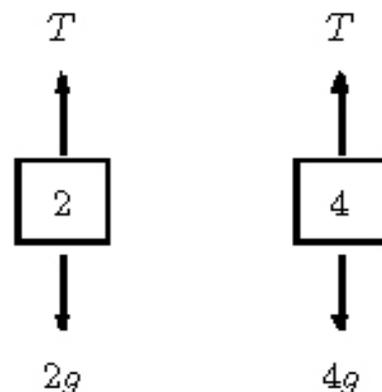
**4.5 Application to Mechanics:** We consider the problem of systems of weights, light ropes and smooth light pulleys, subject to the following two main principles: (i) if a light rope passes around one or more smooth light pulleys, then the tension at the two ends are the same (ii) Newton's second law of motion: we

have  $F = m\ddot{x}$ , where  $F$  denotes force,  $m$  denotes mass and  $\ddot{x}$  denotes acceleration.

Two particles, of mass 2 and 4 (kilograms), are attached to the ends of a light rope passing around a smooth light pulley suspended from the ceiling as shown in the diagram below:



We would like to find the tension in the rope and the acceleration of each particle. Here it will be convenient that the distances  $x_1$  and  $x_2$  are measured downwards, and we take this as the positive direction, so that any positive acceleration is downwards. We first apply Newton's law of motion to each particle. The picture below summarizes the forces action on the two particles:



Here  $T$  denotes the tension in the rope, and  $g$  denotes acceleration due to gravity. Newton's laws of motion applied to the two particles then give the equations

$$2\ddot{x} = 2g - T \quad \& \quad 4\ddot{x} = 4g - T.$$

We also have the conservation of the length of the rope, in the

form  $x_1 + x_2 = C$ , so that  $\ddot{x}_1 + \ddot{x}_2 = 0$ . We have the system of linear equations:

$$2\ddot{x}_1 + T = 2g,$$

$$4\ddot{x}_2 + T = 4g,$$

$$\ddot{x}_1 + \ddot{x}_2 = 0$$

this leads to the solution  $\begin{pmatrix} \ddot{x}_1, \ddot{x}_2, T \end{pmatrix} = \begin{pmatrix} -\frac{1}{3}g, \frac{1}{3}g, \frac{8}{3}g \end{pmatrix}$

### 5. Conclusion:

We have developed the standard routine for Gaussian elimination method with backward substitution and its corresponding pivoting strategy, Gauss-Jordan method, and Iterative Improvement method. We solve several linear systems of equations using those developing methods. Large matrices arise in the large system equations. We have found numerical solution to a comparatively large system (where  $50 \times 51$  an augmented matrix arises) by several methods. We compare the numerical solutions with the exact solutions for a system (where  $7 \times 8$  augmented matrix arises) by several developing routine. We tabulated total number of arithmetical operations. Our special attention to the applications of system of linear equations in different branches of science and business area.

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