

Multi-chain algorithm for wireless sensor networks based on energy balance

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Abstract

The research of hierarchical algorithm is an effective method to prolong the network lifetime in wireless sensor networks. Multi-Chain algorithm for wireless sensor networks based on energy balance(MECB) is proposed to improve the time driven wireless sensor system which has a higher requirement for timeliness. Firstly, by using static clustering, each sub-region selects its leader node and then establishes the link with the leader node according to the path loss and gradient. Finally, a *root* node is selected by jointly taking account of the degree of node, the residual energy and the distance from the base station. In the process of link reconfiguration, the network performance is improved by controlling the recombination frequency of the controlled nodes. Finally, MECB algorithm can achieve the low network delay and high network lifetime.

Keywords: *Wireless sensor networks, hierarchical algorithm, gradient, network lifetime, path loss*

1. Introduction

Wireless sensor networks(WSNs) is a multi-hop self-organizing network system formed by a large number of sensor nodes deployed in the monitoring area. It is an important technical form of the underlying network of Internet of Things^[1]. In recent years, wireless sensor networks have been widely used in environmental monitoring, target tracking and battlefield detection because of the advantages of self-organization, rapid deployment, high fault tolerance and strong concealment. But once the node's energy is exhausted, it can't be added. Because sensor nodes are usually located in a dangerous environment, charging or replacing a battery is generally

unrealistic. So how to save energy and prolong network life is a question that need to be solved. For time driven wireless sensor system ,it not only requires low energy, but also requires a low network delay.

In order to solve these problems, many scholars and experts put forward a variety of energy-saving strategies. Especially Hierarchical routing protocol for WSNs is used widely, its main areas include: link-based, Grid-based, region-based, etc^[1]. The protocol based on link is the most extensive among them.

As the typical link-based protocol, PEGASIS has some shortcomings: a. it may lead to the long chain between adjacent nodes; b. the method selecting the leader may cause that energy consumption is not balanced; c. the re-election frequency of leader increases the communication overhead^[2].

Energy Efficient PEGASIS-Based Protocol(EEPB) reduce the production of long chain by introducing distance thresholds. In this algorithm, the node selection is based on the residual energy of nodes and the distance from the node to the base station. But there is a problem that the size of the threshold is not easy to be determined.

A Multi-Chain based Hierarchical Topology Control Algorithm for Wireless Sensor Networks(MCHTC)^[3] has some shortcomings: a. it has some problems in energy analysis ;b. There is a certain network delay.

Based on the above problems, this paper presents Multi-chain algorithm for wireless sensor networks based on energy balance(MCEB). The theoretical analysis and simulation results show that MCEB is better than LEACH, PEGASIS and MCHTC, it can lead to the better network lifetime and network latency.

The rest of this paper is structured as follows: the second part is the system model of MCEB, including system hypothesis and energy consumption model; the third part is the specific flow of MCEB; the fourth part is the scheme of the simulation analysis. Finally, we conclude the paper in Section 5.

2. The system model of MCEB

2.1 system hypothesis

1) N sensor nodes are randomly distributed in the monitoring area, and the BS is located far away from the monitoring area;

2) once the sensor nodes with the same finite initial energy are deployed, they will be in a static state. BS having the infinite energy is fixed;

3) communication link is symmetrical. Node S_i can communicate with the node S_j and node S_j can communicate with the node S_i ;

4) The sensor node can know its own location information by positioning technology. They can calculate the distance with communication node through the signal strength;

2.1 energy consumption model

Fig.1 is the energy consumption model of wireless sensors. Energy consumption model only considers the energy consumption of data transmission and data aggregation. The first consists of two parts: the loss of transmitter circuit and power amplification^[4].

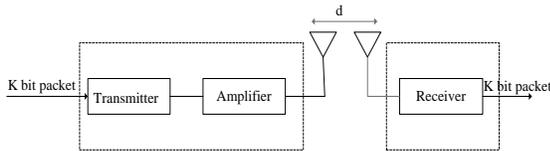


Fig.1 Energy consumption model of wireless sensors

The energy consumed in sending k bit data packet over a distance d for each node is as in Eq.(1).

$$E_{TX}(k, d) = E_{TX_elec(k)} + E_{TX_amp(k, d)} = \begin{cases} kE_{elec} + k\epsilon_{fs}d^2, & d < d_0 \\ kE_{elec} + k\epsilon_{mp}d^4, & d \geq d_0 \end{cases} \quad (1)$$

where E_{elec} is the energy consumed in electronics, d is the distance between the transmitter and receiver, d_0 is the reference distance satisfying $d_0 = \sqrt{\epsilon_{fs} / \epsilon_{mp}}$. If

$d < d_0$, power amplifier uses the free space loss model;

If $d \geq d_0$, power amplifier uses the multi-path fading

model. ϵ_{fs} and ϵ_{mp} are the energy consumed in amplifiers.

The energy consumed in receiving k bit data packet is as in Eq.(2).

$$E_{RX}(k, d) = kE_{elec} \quad (2)$$

The energy consumed in aggregating x data packet to a single packet is as in Eq.(3).

$$E_{fuse(x, k)} = xkE_{DA} \quad (3)$$

where E_{DA} is the energy parameters in Data fusion.

3. MCEB protocol

The algorithm is based on t rounds and each round is divided into four phases, including sub-region division phase, sub-regional link formation phase, link of leader node formation phase, as well as the data transmission phase.

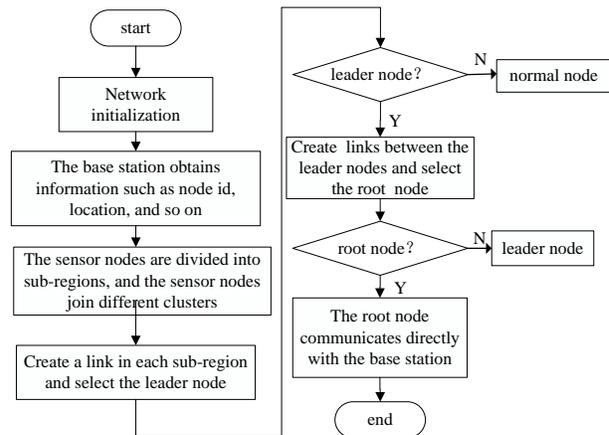


Fig.2 Algorithm flow chart

1) sub-region division phase

Assume that N nodes are randomly deployed in an $M * M$ area. The base station broadcasts the message

frame $Sink_Sys_Msg(N, R, r)$ to all other nodes in the sensor network in a flooding manner, where N is the total number of nodes, R is the monitoring area radius, and r is the communication radius of the node. All nodes in the monitoring area learn their own distance to the base station according to their own location information pos and the message $Sink_Sys_Msg$, then classify $level$ according to these distance information, $level$ calculation is as in as in Eq.(4).

$$level(i) = ceil(\frac{dist_{toBS}}{d_0}) \quad (4)$$

where $dist_{toBS}$ is the distance between node i and BS , d_0 is the reference distance.

The algorithm divides the network area into m regions in the horizontal and vertical direction. Once these regions are divided, they will no longer change and realize static clustering in the whole life cycle of the network. The number of optimal sub-regions can obtain according to the network energy balance EB . EB is as in Eq.(5).

$$EB = \sqrt{\sum_{i=1}^{N_0} (ld_i - ld_{av})^2} / N_0 \quad (5)$$

where ld_i is the factor of node energy load, ld_{av} is the factor of average energy load, N_0 is the number of sensor nodes. EB shows that the smaller the gap between ld_i and the ld_{av} , the more balanced energy consumption of the node, and the more reasonable sub-region division is^[5].

2) sub-regional link formation phase

From the farthest sensor node, link formation is based on the distance energy $ED(i, j)$. $ED(i, j)$ is as in Eq.(6).

$$ED(i, j) = Ploss(i, j) * \frac{E_0(j)}{E_r(j)} \quad (6)$$

where $Ploss(i, j)$ is the path loss between node i and node j , $E_0(j)$ is the initial energy of node j , $E_r(j)$ is the residual energy of node j . Path loss $Ploss(i, j)$ is as in Eq.(7).

$$Ploss(i, j) = p_i(i) - rssi(j) \quad (7)$$

where $p_i(i)$ is the sending signal strength of node i , $rssi(j)$ is the receiving signal strength of node j .

In each sub region, the node having the furthest distance from the base station begins to create link according to distance energy. At the beginning of each round, the algorithm set an average residual energy. As long as the energy of the node is above over average residual energy, the node becomes the candidate cluster head node. Then from these nodes, choose the node having the nearest distance from the base station to be leader node. Average residual energy is as in Eq.(8).

$$E_{av} = \frac{1}{N} (NE_0 - E_{each}) \quad (8)$$

where N is the number of sensor nodes, E_0 is the initial energy of per sensor node, E_{each} is the consumed energy in a per round.

3) link of leader node formation phase

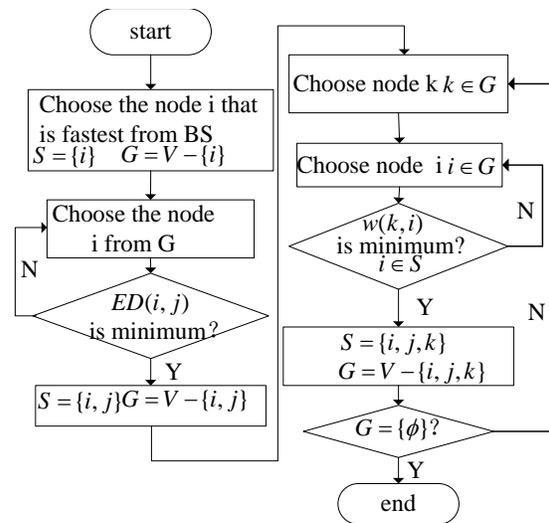


Fig.3 Flow chart of leader node link

Fig.3 describes link of the leader node formation process. Assume that the total set of leader nodes is V , the set of the nodes that have joined the link is S , and the set of the nodes that do not join the link are G . The node i having

the fastest distance from the BS choose the node j from V , making $ED(i, j)$ is minimum. Then according to the distance between the node and BS, the node from far to near joins the link. Assume the node k that is waiting for joining the link, the link k choose the minimum Competition weight $w(k, i)$, where $i \in S$. Finally the whole leader nodes form structure named tree. $w(k, i)$ is as in Eq.(9).

$$w(k, i) = a \frac{Ploss(k, i)}{E_r(i)} + (1-a)level(i) \quad (9)$$

where $Ploss(k, i)$ is the consumed energy between node k and node i , $E_r(i)$ is the residual energy of node i , $level(i)$ can obtain from Eq.(4).

From the link consists of the whole leader nodes, we can select the root node according to scaling function Q , Q is as in Eq.(10).

$$Q(i) = \frac{E_r(i)}{\rho(i) * d_{toBS}} \quad (10)$$

where $E_r(i)$ is the residual energy of node i , d_{toBS} is the distance between the node i and BS, $\rho(i)$ is the ratio of the total number of physical neighbor nodes within communication radius of the node i to the communication area of the node i . $\rho(i)$ is as in Eq.(11).

$$\rho(i) = \frac{neighbor_alive(i)}{\pi r^2} \quad (11)$$

where $neighbor_alive(i)$ is the total number of physical neighbor nodes within communication radius of the node i , r is the communication radius of node I . [6]

According to Eq.(10), we can see that the node having few physical neighbor nodes, the high remaining energy, short distance between the node and the base station is more easier to become the root node.

4) data transmission phase.

In the data transmission phase, from the end of the chain, the node transmits the collected data to the next hop neighbor node. The neighbor node combines its own data with the received data and sends it to its neighbor node until it reaches the root node. Root node goes data fusion collected and send the packet to the base station directly to complete a round of communication.

Control link reconfiguration frequency by proportional function $round$, $round$ is as in Eq.(12).

$$round = \frac{r_{cur}}{r_{max}} = r_{cur} * \frac{E_{each}}{E_{ini}} \quad (12)$$

where r_{cur} is Current work rounds of the network, r_{max} is the max works rounds of the network.

In the first few rounds, because of the sensor nodes have sufficient energy, don't carry out repeated election of leader nodes in the sub region, maintaining the leader node link unchanged. When $round > 0.5$, election of leader nodes is selected for each round, causing the leader node link reorganization. This method can avoid the energy loss due to excessive restructuring.

4. Simulation experiment and result analysis

This paper uses the MATLAB platform to further analysis of the performance of MCEB algorithm, and compared its performance with the LEACH algorithm, PEGASIS algorithm and MCHTC algorithm.

4.1 performance parameters of the algorithm

1) the number of node alive: the number of node alive can direct reflect the life of network in WSNs. The more network nodes of survival in each round, indicate that the stronger of network life.

2) the residual energy of network: network life only reference node number of survival is not fully reflect the performance of network, the network life is negatively related to the consumption of energy, the greater the energy consumption, the shorter the network lifetime, whereas the longer.

3) network latency: the paper use transmission time of each round to estimate network transmission delay, if transmission time of each round is short, then network delay is small.

4) network survival time: the network lifetime of wireless sensor network refers to the time by the end of the first node death.

4.2 The simulation scenario settings

100 nodes randomly distributed in square area which's the side length is 100m, these nodes are fixed in the entire network life cycle after they are deployed. The base station in the outside of monitoring area, the coordinates is(50,150). The simulation parameters as shown in Table 1.

Table 1:simulation parameters

Simulation parameters	value
the size of network	100×100
number of nodes	100
The location of BS	(50,150)
size of packet	4000 bit
the length of control message	100 bit
\mathcal{E}_{fs}	100 pJ/bit/m ²
\mathcal{E}_{mp}	0.0013 pJ/bit/m ⁴
E_{DA}	5 nJ/bit/signal
initial energy of node	0.5J

For some time driven sensor networks with high timeliness requirement, the sensors collect data periodically and send to the sink node, and the data acquisition and transmission are processed according to the pre-set schedule. For the same piece of monitoring area, the number of sub regions selected in MCEB algorithm would have a great influence on the survival time of the network. Through the simulation results in figure 4 and figure 5, it shows that when the monitoring area is divided into 9 regions, the survival time of the network and the network energy balance effect are both good. Thus, this paper will divide the monitoring area into 9 regions as in the following simulations. In the simulation experiment, Fig.6 shows the topology of wireless sensor network. The base station is located at (50,150), and the monitoring area is divided into nine sub-regions.

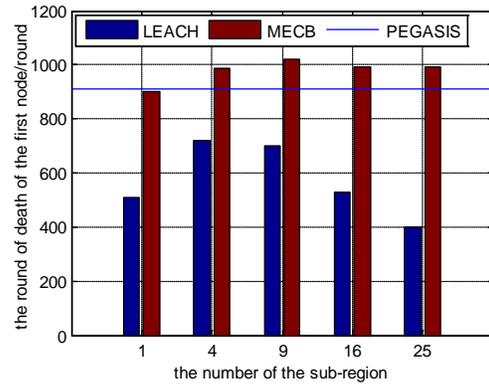


Fig.4 The relationship between the number of death round and the number of the sub-region

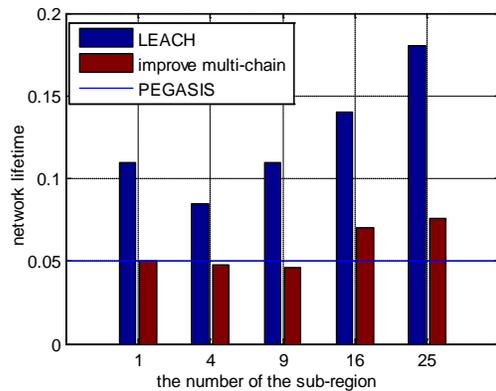


Fig. 5 The relationship between the network energy balance and the number of sub-region

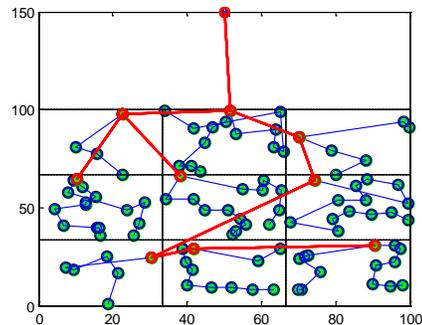


Fig.6 Topology of wireless sensor networks

4.2 Simulation analysis

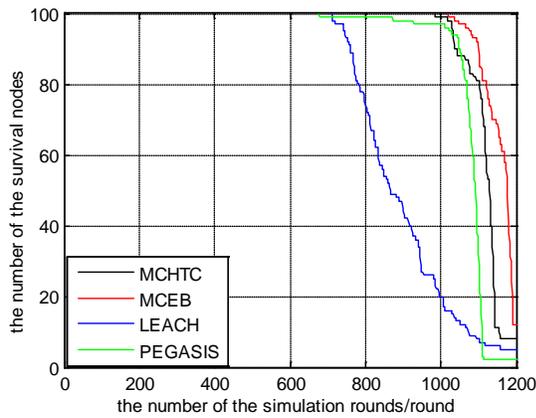


Fig. 7 Comparison of the number of survival nodes of different algorithms

From Fig.7, we can see that compared with LEACH, PEGASIS protocol, the round of the death time of the first node is obviously much behind, because of Path loss, node gradient, recombination frequency. Compared with MCHTC protocol, the round of the death time of the first node is also behind. The main reason for this situation is that considers recombination frequency and density of neighbor node. Through Table 2, we can see the effect of the recombination frequency on the death number of nodes. Compared with the MCEB algorithm without the control of the recombination frequency, death rounds of the nodes using the MCEB algorithm with the control of recombination frequency is obviously lagging behind.

Table 2: The effect of recombination frequency on the number of node deaths

MCEB protocol	deaths	
	10% node death / round	50% node death / round
without the control of the recombination frequency	1028	1111
with the control of recombination frequency	1096	1186

It can be seen from Figure 8, because of classic LEACH algorithm using single-hop transmission classic LEACH algorithm, each round of the transmission time is the shortest, however, the transmission time of PEGASIS is the longest by using of single-link. MCEB algorithm and MCHTC algorithm adopt the way of dividing the sub-

region, reduce the long-chain generation and shorten the network delay. And the transmission delay of MCEB algorithm is significantly smaller because of *level*, which makes data fusion happened near from the basic station.

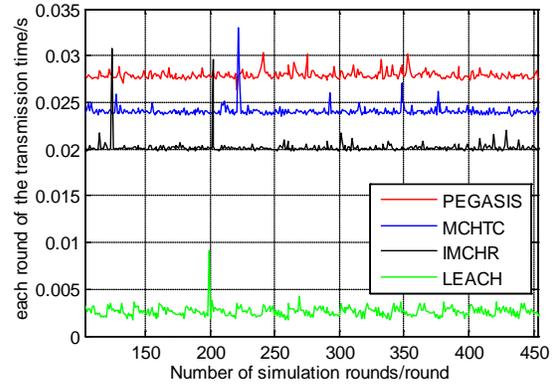


Fig. 8 Comparison of each round of transmission time in different algorithms

Fig.9 reflects the relationship between the total residual energy of the sensor node and the number of simulated rounds. It can be seen from the Fig.9, LEACH algorithm uses the single-hop communication to make the residual energy of the sensor node decline fast. And the residual energy of PEGASIS is not ideal because of considering insufficient. Compared to the MCHTC algorithm, the remaining energy of MCEB algorithm with the increasing number of simulation rounds, the decreasing speed is relatively slow, because of taking the path loss of the node into account in the process of selecting the next hop. is taken The improved MCEB algorithm also considers of recombination frequency of node.

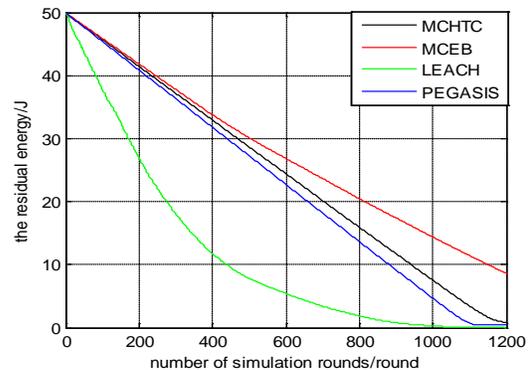


Fig. 9 Comparison of residual energy of different algorithms

5. Conclusions

This article introduced MCEB algorithm According to four aspects. sub-region division phase, sub-regional link formation phase, link of *leader* node formation phase and the data transmission .The algorithm of mentioned in this article is mainly in the leader node linking phase, which takes into account the link of the restructuring frequency, the root node election factors and the choice of the next-hop. According to experiment simulation, the result prove that MCEB algorithm has lower network latency and better network lifetime, and the network energy balance get improved obviously. This is more important to some time driven sensor networks with high timeliness requirement.

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